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Optimal Discrete-time Sliding Mode Control for Nonlinear Systems Subject to Input Constraints

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1 Introduction

This paper is an extension of work originally presented in 2018 15th International Multi-Conference on Systems, Signals and Devices (SSD) [1]. Due to the increasing use of computers in control applications, discrete-time sliding mode control (DSMC) has been extensively developed since its appearance with Milosavljevic in 1985 [2]; see, for example, [3–9]. However, the finite sampling time negatively impacts the robustness of continuous-time sliding mode control to external disturbances, parametric uncertainties and modeling errors [10–12]. In fact, the control input remains constant during the sampling period so that it can not be changed when the trajectory of system state crosses the sliding surface. This is at the origin of chattering phenomenon that may badly affect control devices and system performances [13].

Introduced by Gao in 1995 [14], the quasi-sliding mode concept consists to drive the state trajectory to cross the sliding hyperplane in finite-time, to move with a non-increasing zigzag motion and to remain within a specified layer. Thus, the above-mentioned drawback can be reduced but not eliminated. Several approaches was proposed in the literature to overcome it. In [15–17], the saturation function is used as smooth one instead of the sign function which is the origin of discontinuity. In [18–20], discrete-time second order sliding mode control (DSOSMC) was proposed for linear and nonlinear systems. In [21, 22], a piecewise-constant

ABSTRACT

In this paper, an optimal discrete-time sliding mode control is proposed for single-input single-output nonlinear systems with input constraints. The sliding surface is designed on the basis of particle swarm optimization algorithm in order to optimize the system response characteristics while ensuring the follow-up of reference model in presence of constraints. Moreover, the controller is developed such that the elimination of chattering phenomenon, the finite-time convergence and the stability of the closedloop system are guaranteed. Performed on an inverted pendulum system, simulation results demonstrate the effectiveness of the proposed approach over the discrete-time sliding mode controller using the saturation function and the discrete-time second order sliding mode controller in terms of fast response.

> control is used to generate the discrete-time sliding mode. It ensures that the chatter effect is avoided and the system state trajectory convergences to the sliding surface after a finite-time interval.

> In the following, an optimal discrete-time sliding mode control (ODSMC) is proposed for single-input single-output (SISO) nonlinear systems with input constraints. Particle swarm optimization (PSO) algorithm is employed to search the sliding vector to which corresponds the optimal response characteristics of the closed-loop system and its behavior follows the reference model. Developed by Eberhart and Kennedy in 1995 [23], PSO algorithm is based on food searching behavior of animals societies having no leaders in their swarm such as bird flocks and fish schools. Its main advantages are the easiness of implementation, the robustness in controlling parameters and the good efficiency in solving nonlinear, nondifferentiable and large search space problems [24, 25]. Regarding the control law, it is designed in such a way that chattering phenomenon is eliminated, the convergence to the sliding manifold is ensured in finitetime and the system dynamics are stable while respecting constraints.

> The efficiency of the proposed controller will be demonstrated by applying it to an inverted pendulum system and by comparing it to DSMC controller using the saturation function and to DSOSMC controller with an arbitrary choice of control parameters and without taking into account the

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input constraints.

This paper is organized as follows. The DSMC and DSOSMC controllers are developed for SISO nonlinear systems in sections 2 and 3. Section 4 is devoted for the design of the proposed ODSMC controller. The inverted pendulum system is represented in section 5. Section 6 illustrates numerical simulation results. Concluding remarks are given in section 7.

2 Discrete-time Sliding Mode Control

Consider a class of discrete-time SISO nonlinear system described by

$$\begin{cases} x(k+1) = F(x(k)) + H(x(k))u(k) \\ y(k) = Cx(k) \end{cases}$$
(1)

where $x(k) \in \mathbb{R}^{n \times 1}$ is the state vector, $u(k) \in \mathbb{R}$ is the control input, and $y(k) \in \mathbb{R}$ is the system output. $F(x(k)) \in \mathbb{R}^{n \times 1}$ and $H(x(k)) \in \mathbb{R}^{n \times 1}$ are vectors of nonlinear functions and *C* is the output matrix. Let's admit that *H* and its pseudo-inverse H^+ are both bounded.

The sliding function is defined as follows

$$s\left(k\right) = c^{T} e\left(k\right) \tag{2}$$

where $e(k) = x(k) - x_d(k)$ is the tracking error and $c^T \in \mathbb{R}^{1 \times n}$ is the sliding vector chosen such that the sliding dynamic $s(k) \equiv 0$ is asymptotically stable.

The reaching law is given by

$$s(k+1) = (1 - qT_s) s(k) - \varepsilon T_s \operatorname{sat}(s(k), \varphi)$$
(3)

where $0 < 1 - qT_s < 1$, $\varepsilon > 0$, T_s is the sampling period and sat is the saturation function defined as follows

$$\operatorname{sat}(s,\varphi) = \begin{cases} \frac{s}{\varphi} & \text{if } \left|\frac{s}{\varphi}\right| \le 1\\ \operatorname{sign}(s) & \text{else} \end{cases}$$
(4)

. .

with $\varphi > 0$ is the boundary layer width of *s* and sign is the sign function.

Using the reaching law (3) and the forward expression of the sliding function (2), the control law u(k) is given by

$$u(k) = \left(c^T H(x(k))\right)^{-1} \left(\left(1 - qT_s\right)s(k) - \varepsilon T_s \operatorname{sat}\left(s(k), \varphi\right) - c^T F(x(k)) + c^T x_d(k+1)\right)$$
(5)

3 Discrete-time Second Order Sliding Mode Control

The sliding function defined in [19, 20] is given by

$$\sigma(k) = s(k) + \beta s(k-1) \tag{6}$$

with $\beta \in [0, 1]$ in order to ensure the stability of $\sigma(k)$.

The control law is given by

$$u(k) = u_{eq}(k) + u_d(k) \tag{7}$$

where $u_{eq}(k)$ is the equivalent control used to force the system state to evolve on the sliding manifold and $u_d(k)$ is the discontinuous control used to ensure the robustness.

Setting $\sigma(k+1) = \sigma(k) = 0$, the equivalent control $u_{eq}(k)$ is determined from the following relation

$$s(k+1) + \beta s(k) = 0$$
 (8)

Hence, It is given by

$$u_{eq}(k) = (c^{T}H(x(k)))^{-1} (-c^{T}F(x(k)) + c^{T}x_{d}(k+1) - \beta s(k))$$
(9)

The discontinuous control $u_d(k)$ is expressed as follows

$$u_d(k) = u_d(k-1) - \varepsilon T_s \operatorname{sign}(\sigma(k)) \tag{10}$$

4 Optimal Discrete-time Sliding Mode Control

4.1 Design of Sliding Surface

The sliding vector c^T is determined using the PSO algorithm in order to ensure the optimization of the closed-loop system response characteristics and the follow-up of the reference model in the presence of constraints on control input.

PSO algorithm starts with population of *np n*-dimensional particles. The *i*th particle of the swarm has a position $x_i = [x_{i,1}, \ldots, x_{i,n}]$ and a velocity $v_i = [v_{i,1}, \ldots, v_{i,n}]$. Its previously best visited position and the global best particle in the swarm are denoted by *pbest*_i = [*pbest*_{i,1}, ..., *pbest*_{i,n}] and *gbest* respectively. The velocity and the position of each particle are updated as follows

$$v_{i,j} = w v_{i,j} + \alpha_1 r_1 \left(pbest_{i,j} - x_{i,j} \right) + \alpha_2 r_2 \left(gbest_j - x_{i,j} \right)$$
(11)

$$x_{i,j} = x_{i,j} + v_{i,j}$$
(12)

with i = 1, ..., np and j = 1, ..., n. *w* is the inertia weight, $\alpha_{1,2}$ are positive constant so-called the acceleration coefficients and $r_{1,2}$ are random parameters uniformly distributed within [0, 1] at each generation.

PSO is used to generate the sliding vector that minimizes the following cost function

$$cost = \lambda_1 t_r + \lambda_2 t_s + \lambda_3 M_p + \lambda_4 E_{ss}$$
(13)

where t_r is the rise-time, t_s is the settling-time, M_p is the overshoot, E_{ss} is the steady-state error and λ_q , q = 1, ..., 4, are their corresponding weights.

As illustrated in Table 1, the iterative process is repeated until stopping criterion is met. Table 1: Description of PSO algorithm

Step 1 Parameter settings
Set the population size
$$np$$
, the minimum and
maximum bounds $x_{min} = [x_{min,1}, \dots, x_{min,n}]$
and $x_{max} = [x_{max,1}, \dots, x_{max,n}]$, and the accel-
eration coefficients $\alpha_{1,2}$.
Step 2 Initialization
Initialize the particle's position x_i^0 , $i = 1 \dots np$,
randomly and uniformly within bounds.
Initialize the particle's velocity v_i^0 and the par-
ticle's best position to its initial position, i.e.
 $pbest_i^0 = x_i^0$.
Set gbest equal to the global best particle.
Step 3 PSO algorithm
WHILE stopping criterion is not met DO
Update the particle's velocity and position
FOR $i = 1$ to np
FOR $j = 1$ to n
 $v_{i,j} = wv_{i,j} + \alpha_1 r_1 (pbest_{i,j} - x_{i,j}) + \alpha_2 r_2 (gbest_j - x_{i,j})$
END FOR
 $x_i = x_i + v_i$
END FOR
Update the particle's best position
FOR $i = 1$ to np
IF $f(x_i) < f(pbest_i)$
 $pbest_i = x_i$
END IF
END FOR
Update the global best position
FOR $i = 1$ to np
IF $f(x_i) < f(gbest)$
 $gbest = pbest_i$
END IF
END FOR
Update the global best position
FOR $i = 1$ to np
IF $f(pbest_i) < f(gbest)$
 $gbest = pbest_i$
END IF
END FOR
Update the global best position
FOR $i = 1$ to np
IF $f(pbest_i) < f(gbest)$
 $gbest = pbest_i$
END IF

4.2 Design of Control Law

The control law is designed such that the chatter effect is avoided, the state trajectory convergences to the sliding surface after a finite-time interval and the closed-loop system is stable while respecting control constraints.

The forward expression of the sliding function (2) can be rewritten as follows

$$s(k+1) = s(k) + c^{T} (x_{d}(k) - x_{d}(k+1)) + c^{T} (F(x(k)) - x(k)) + c^{T} H(x(k))u(k)$$
(14)

Setting s(k + 1) = 0, the equivalent control u_{eq} is expressed by

$$u_{eq}(k) = -\left(c^{T}H(x(k))\right)^{-1}\left(s(k) + c^{T}\left(x_{d}(k) - x_{d}(k+1)\right) + c^{T}\left(F(x(k)) - x(k)\right)\right)$$
(15)

Consider that $||u(k)|| \le u_{max}$, the constrained control is given by

$$u(k) = \begin{cases} u_{eq}(k) & \text{if } \|u_{eq}(k)\| \le u_{max} \\ \frac{u_{eq}(k)}{\|u_{eq}(k)\|} u_{max} & \text{else} \end{cases}$$
(16)

Suppose that

$$\left\|c^T \left(x_d(k) - x_d(k+1)\right) + c^T \left(F(x(k)) - x(k)\right)\right\| \le \delta,$$
$$\left\|\left(c^T H(x(k))\right)^{-1}\right\| \le \eta$$

and

$$u_{max} > \delta\eta \tag{17}$$

with $\delta > 0$ and $\eta > 0$. It follows that

$$\begin{aligned} \left\| u_{eq}(k) \right\| &\le \left\| \left(c^T H(x(k)) \right)^{-1} \right\| \\ \left\| s(k) + c^T (x_d(k) - x_d(k+1)) + c^T (F(x(k)) - x(k)) \right\| \\ &\le \eta \left(\| s(k) \| + \delta \right) \end{aligned}$$
(18)

For $||u(k)|| > u_{max}$, the forward expression of the sliding function (14) is expressed by

$$s(k + 1) = s(k) + c^{T} (x_{d}(k) - x_{d}(k + 1)) + c^{T} (F(x(k)) - x(k)) + c^{T} H(x(k)) \frac{u_{eq}(k)}{\|u_{eq}(k)\|} u_{max} = (s(k) + c^{T} (x_{d}(k) - x_{d}(k + 1)) + c^{T} (F(x(k)) - x(k))) \left(1 - \frac{u_{max}}{\|u_{eq}(k)\|}\right)$$
(19)

For stability analysis, the Lyapunov function is chosen as follows

$$V(k) = ||s(k)||$$
(20)

Thus, the Lyapunov difference is given by

$$\Delta V(k) = \|s(k+1)\| - \|s(k)\| \tag{21}$$

Using (17)

$$\begin{aligned} \|s(k+1)\| &= \|s(k) + c^{T} (x_{d}(k) - x_{d}(k+1)) + c^{T} (F(x(k)) - x(k))\| \\ \left(1 - \frac{u_{max}}{\|u_{eq}(k)\|}\right) \\ &\leq \|s(k)\| + \|c^{T} (x_{d}(k) - x_{d}(k+1)) + c^{T} (F(x(k)) - x(k))\| \\ &- \frac{u_{max}}{\|(c^{T}H(x(k)))^{-1}\|} \\ &\leq \|s(k)\| + \delta - \frac{u_{max}}{\|(c^{T}H(x(k)))^{-1}\|} \\ &\leq \|s(k)\| \end{aligned}$$
(22)

Hence, s(k) decreases monotonically. From (18), the equivalent control $u_{eq}(k)$ will belong to the constrained domain, i.e. $||u_{eq}(k)|| \le u_{max}$, in finite time and therefore it will bring the system trajectory to the sliding manifold s(k) = 0 on which the dynamics of the closed-loop system are stable.

5 Inverted Pendulum System

As shown in Figure 1, the inverted pendulum system consists of a pendulum amounted on a cart at a frictionless pivot point. The pendulum is of mass m = 0.1kg and length 2l = 1m and the cart is of mass M = 1kg [26]. u is the force applied to the cart that lies within the range of ± 10 N and g = 9.81m/s² is the gravity acceleration. The generalized coordinates are x and θ which represents the horizontal movement of cart and the rotation of pendulum respectively [27].



Figure 1: Schematic of the inverted pendulum system

Let $x = \begin{bmatrix} x_1 & x_2 \end{bmatrix}^T = \begin{bmatrix} \theta & \dot{\theta} \end{bmatrix}^T$ be the state vector. The dynamic equations are given by

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = f(x_1, x_2) + h(x_1, x_2) u \\ y = x_1 \end{cases}$$
(23)

with

$$f(x_1, x_2) = \frac{(M+m)g\sin x_1 - mlx_2^2\sin x_1\cos x_1}{\frac{4}{3}(M+m)l - ml\cos^2 x_1}$$

and

$$h(x_1, x_2) = \frac{\cos x_1}{\frac{4}{3}(M+m)l - ml\cos^2 x_1}$$

Using for discretization the Euler forward method defined by

$$\dot{x} \cong \frac{x(k+1) - x(k)}{T_s},$$

the discrete-time model of the inverted pendulum system is expressed as follows

$$\begin{cases} x_1 (k+1) = x_1 (k) + T_s x_2 (k) \\ x_2 (k+1) = x_2 (k) + T_s f (x_1 (k), x_2 (k)) \\ + T_s h (x_1 (k), x_2 (k)) u (k) \end{cases}$$
(24)
$$y (k) = x_1 (k)$$

6 Numerical Simulation Results

For $T_s = 0.05$ s, the reference model is chosen as follows

$$x_d(k) = \left[\frac{\pi}{30}\sin\left(kT_s\right) \quad \frac{\pi}{30}\cos\left(kT_s\right)\right]^T \tag{25}$$

The initial conditions are given by

$$x(0) = \begin{bmatrix} 0.2 & 0 \end{bmatrix}^T, x_d(0) = \begin{bmatrix} 0 & \frac{\pi}{30} \end{bmatrix}^T$$
 (26)

The sliding vector and the reaching law parameters for DSMC controller are respectively

$$c^{T} = \begin{bmatrix} 5 & 1 \end{bmatrix},$$

$$q = 2, \varepsilon = 10, \varphi = 0.5$$
(27)

The parameters of DSOSMC controller are chosen as follows

$$\varepsilon = 0.02, \, \beta = 0.5 \tag{28}$$

Using the PSO algorithm, the cost function to minimize is the following

$$cost = 0.9t_s + 0.1t_r$$
 (29)

The population size, the acceleration coefficients, and the minimum and maximum bounds of particle's position are given respectively by

$$np = 100, \ \alpha_{1,2} = 2,$$

$$c_{min}^{T} = \begin{bmatrix} 0.5 & 0.5 \end{bmatrix}, \ c_{max}^{T} = \begin{bmatrix} 10 & 10 \end{bmatrix}$$
(30)

The following linear decreasing inertia weight is used [28,29]

$$w = w_{max} - (w_{max} - w_{min}) \frac{iter}{iter_{max}}$$
(31)

where $w_{max} = 0.9$ and $w_{min} = 0.4$ are the initial and final values of the inertia weight respectively, *iter* is the current iteration, and *iter_{max}* is the maximum number of iterations.

Figure 2 illustrates the evolution of the cost function (29) corresponding to ODSMC controller. It shows that PSO algorithm ensures a rapid convergence of the cost function to its minimum value of 0.236s corresponding to the following sliding vector

$$c^T = \begin{bmatrix} 7.085 & 0.5 \end{bmatrix}$$
 (32)



Figure 2: Evolution of the cost function for ODSMC

Figure 3 shows numerical simulation results of ODSMC controller using the sliding vector (32). Figures 3a-3b present the state variables $x_{1,2}(k)$ and their corresponding references $x_{d1,2}(k)$. They show that the developed controller ensures the follow-up of the reference model and the stability of the closed-loop system in the presence of control input constraints. Figure 3c depicts the constrained control input u(k). It shows that chatter effect is avoided. Figure 3d illustrates the sliding function s(k). It shows that the state trajectory converges to the sliding surface in finite time.



Figure 3: Simulation results for ODSMC controller.

Figure 4 illustrates a comparison between DSMC with saturation function, DSOSMC and ODSMC controllers. Figure 4a presents a comparison of system responses y(k). It shows that all controllers ensure the follow-up of the reference model. Yet, the ODSMC controller ensures the fastest response time while respecting input constraints. Figure 4b depicts a comparison of control inputs u(k). It shows the effectiveness of the applied controllers in avoiding the chattering phenomenon. Moreover, the developed algorithm has lower values of control input in the initial phase than DSOSMC controller.



(b) Comparison of control inputs

Figure 4: Comparison between DSMC with saturation function, DSOSMC and ODSMC controllers.

	Settling	Rise	u _{min}	u _{max}
	time (s)	time (s)		
DSMC	1.07	0.39	-10.07	1.5
DSOSMC	1.03	0.37	-20.6	12.18
ODSMC	0.24	0.14	-10	10

Table 2: Summary table of numerical results

In this study, Matlab 2016a was used for the implementation of all algorithms.

7 Conclusion

This work presents an optimal discrete-time sliding mode controller for nonlinear SISO systems subject to input constraints. The particle swarm optimization algorithm is employed to determine the sliding vector for which the response characteristics are optimal and the closed-loop system model follows the reference model. Furthermore, the control law which is designed based on the equivalent control concept guarantees the avoidance of chattering phenomenon and the finite-time convergence of system trajectory to the sliding manifold on which the system dynamics are stable while respecting constraints. Simulation results demonstrate the efficiency of the developed controller in ensuring the fastest response comparing to discrete-time sliding mode controller using the saturation function and to discrete-time second order sliding mode controller. Future work will be to develop the proposed controller to multi-input multi-output nonlinear systems and to verify its effectiveness by experiments.

Conflict of Interest The authors declare no conflict of interest.

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